







































-  Record arm (**alt + track no.**)
-  Stereo link parts (**ctrl + L**)
-  Draw waveform (**ctrl + W**)
-  Cut (**ctrl + X**)
-  Cut to locator (**ctrl+alt+X**)
-  Paste (**ctrl + G**)
-  Delete (**ctrl + D**)
-  Information (**ctrl + I**)
-  Trim (**ctrl + T**)
-  Slip (**ctrl + J**)
-  Move anywhere (**ctrl + M**)
-  Move vertically (**ctrl+shift+M**)
-  Move to locator (**ctrl + alt + M**)
-  Copy anywhere (**ctrl + C**)
-  Copy vertically (**ctrl+shift+C**)

-  Copy to locator (**ctrl + alt + C**)
-  Track assign (**ctrl + track no.**)
-  Track mute (**ctrl + U**)
-  Fade up (**ctrl + E**)
-  Fade down (**ctrl + F**)
-  Level and fade (**ctrl + V**)
-  Level trim (**ctrl+shift+V**)
-  Merge tracks (**ctrl + Y**)
-  Repeat paste (**ctrl + P**)
-  Equalisation (**ctrl + Q**)
-  Normalise (**ctrl + N**)
-  Play from cursor (**ctrl + H**)
-  Play from start (**ctrl+shift+H**)
-  Scrub part (**ctrl + B**)
-  Scrub arr (**ctrl+shift+B**)

-  Invert waveform (**ctrl + P**)
-  DC offset (**ctrl+shift+N**)
-  Pitch shift (**ctrl+shift+P**)
-  Time stretch (**ctrl+shift+T**)
-  Sample rate convert (**ctrl+shift+S**)
-  Reverse waveform (**ctrl+shift+R**)
-  Noise gate (**ctrl + K**)
-  Reverb (**ctrl + alt + R**)
- Z** Zoom box
- ZZ** Zoom out to last level

Cut and **I**nsert space between L & R locators (**Shift + I**)

Cut and **D**elate parts between L & R locators (**Shift + D**)

Cut and **S**elect parts between L&R locators (**Shift + C**)

Select **A**ll parts (**Shift + A**)

Select all parts on same **V**irtual track (**Shift + V**)

Select all parts with the same **O**utput (**Shift + O**)

Select all parts that use the same **T**ake (**Shift + T**)

Select **M**uted parts (**Shift + M**)

Select parts between the L & R locators (**Shift + S**)

Select parts from the L locator to the end (**Shift + R**)

Unselect all parts (**Shift + U**)

Invert part selections (**Shift + X**)

Set L & R **L**ocators to the selected parts beginning & end (**Shift + L**)

Set the L locator to the selected parts **E**nd (**Shift + E**)

Set the R locator to the selected parts **B**eginning (**Shift + B**)